



**The Adventures of Superman #5**  
Charles Wilkins

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*Adventures of Superman*  
Issue 5: "Black Zero, Part 4: Men of Steel"  
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Cover by Roy Flinchum  
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*"The fear of death follows from the fear of life. A man who lives fully is prepared to die at any time."* - Mark Twain 1835 - 1910

I'm not afraid of life, thinks Superman, as he sits in a small alley, thinking through his plans. His own enhanced hearing is dulled by the screams of terror of the citizens of Metropolis, and he sits, agitated at the fact he cannot act to save them, relying instead on the help of the Green Lantern known as Jar Kell, who refers to himself as 'The Fist of the Guardians', causing Superman to wonder who the hell they are! He clenches his fist, and looks above the city, watching as a massive black creature tries its very best to pound through the force field surrounding the city. Once again, Superman shakes his head, not knowing what he can do... And where's Lois Lane? He can't focus on her individual heartbeat, the fingerprint that divides all humans to the ears of Superman... Is she in trouble?

*Something has awakened in an innocuous looking abandoned Hobs Bay warehouse. Dozens of tubes full of protoplasm have shifted and morphed, the emergency generators going into over drive to fix a problem from weeks... Months ago. A genetic problem. A chamber opens and something steps out dressed in black and silver, grey dim skin covering exposed areas of flesh. At first, only one chamber is opened... But then more tubes light up, source material being extracted from nowhere and being used up and recycled again and again. Promethium doors are scattered throughout the compound below Metropolis, protecting the residents from outbreaks of genetic mistakes... But what happens when a legion of creatures bind together to fight their way out? Grey fists begin to pound*

*against supposedly unbreakable doors, and they begin to shatter...*

*Trouble...*

Lois Lane and Perry White walk the empty streets, the dark sky only illuminated by the green and purple light streaming out of Lex Luthor's home. There are constant moans of pain and terror that flood the streets, no one the same, people screaming as their fears manifest in their mind as terrifying hallucinations. Lois and Perry don't know where they're going, don't know what they're going to do, but they press on, and head for the centre of the city, and to Lex Luthor. And whatever troubles the city lies inside...

Lex Luthor sits in his office, watching as the dark Superman leaves his presence. He bears scars from the encounter, not ones that he'll share with the world, scars no one will ever see, scars beneath the surface. His armour is still operational, his gauntlets powered down and he just sits there, waiting. For what?

For the right moment.

Trouble looms.

The massive creatures that stalk the perimeter of Metropolis behind the black monstrosity slowly creep away to the outer reaches of Superman's vision. Each step takes them a mile away from the city, and their long laborious stride takes them further and further from the place Clark calls home...

Superman shakes his head, and looks over to his partner. "What now?"

"We find whoever is doing this to the city. We take them down by any means necessary." Jar nods to himself as he speaks, then looks over to Superman.

"Any means? Jar... I don't kill... "

"Kill? You do realise that this guy... This shade of you... He's everything that is evil in this world. He's fuelled by an alien mineral that causes fear and terror and more so, evil. If we don't end this... End him... He'll keep doing this, to cities all over your world. Planet to planet until... " Jar moves his hands outwards, demonstrating an explosion.

"This guy is part of me! We don't know what'll happen if he dies! I'm not afraid of dying but... "

"Trust me, Superman. If I don't have to kill him, I won't... But my duty isn't to a world and its hero. It's to an entire sector of space, and in the cosmic scheme of things... You're a speck." A long silence follows. "And I'm sorry if that hurts, but I'm a Green Lantern. I was trained to prioritise."

Superman nods in surprise to his morbid words.

"Lantern. Can't you do anything to calm the citizens of the city? My ears... They're bleeding with the screams... " Superman points to inside his ear and a trickle of blood slowly rolling down his jaw. "My hearing... It's been enhanced tremendously by my travel near the sun... Any ideas?"

Jar nods and Superman chuckles quietly.

"Because between you and me... It really hurts... "

"Right." He points his ring up and covers the city in a green bubble, dousing the screams and cries of the citizens with green comfort. Superman nods as he feels a gentle haze of energy replace his fears and anxieties with peace and calm. The screams of terror fade and he looks at his comrade.

"Thank you."

"Superman. Call me Jar. If into the belly if the beast we now go... Might as well go in on a first name basis."

Superman nods again, acknowledging the point. "Mine's Kal. That's my true name."

"Then let's go."

The two lift off into the air, and head for Lex Luthor's home, where the only light in the city shines brightly.

"Lois, do you feel that?" Perry looks up and watches as green rays slowly shimmer down onto the city below. "What the hell is it?" Perry covers his head with his coat and then looks over to Lois, who watches and listens as the screams fall silent.

"It's... It's calm. It's green and it's calm... LOOK!" She points up at the two men flying towards Lex Towers, and she screams the name she coined for the man of her dreams.

"LOOK! UP IN THE SKY! IT'S *SUPERMAN!*"

Two Kryptonians turn at the words. Superman himself smiles at the words, sees the woman who has caused him so much trouble, and looks over to Jar, who nods and slowly begins to descend. The second stands atop The Daily Planet globe and a look of disgust spreads across his features. He feels it now. His other half is in his realm. He cracks his knuckles, feel the dark energy inside him glow, and speeds to downtown.

"Lois! You're ok!"

Superman hugs the young woman and then backs away, his hands shaking. "Great Rao... You have to run for cover, something bad is coming..."

Before he can elaborate Jar is flung through the bubble surrounding the city, and spat out into the wilderness of the Phantom Zone. Superman tries to see his friend but the darkness of the energy hides the truth from him, and before he can react, the shadow Superman is upon him, pounding him with a flurry of punches.

"I killed you once! I'll kill you again!" He punches Superman so hard his nose shatters, but Kal just shakes it off and head butts him up, sending him sprawling to the edge of the street. The dark Superman shakes his head, trying to work out why this is happening. "I left you for dead! You were powerless! Done for!"

Superman flies into him, sending him high into the sky, away from Lois and Perry who begin to run for Lex Luthor's citadel.

"You think that unimaginable odds will hold me back? You think a good childhood will stop me from breaking your bones?" Superman uppercuts the shade of himself into the dark shield and it pulsates with the impact. "You are nothing! You are a sick animal that needs help!"

The shade looks up in shock and then flies towards his brother, kicking him in the head as he approaches. "I'm the sick animal now? Oh how the tables turn! Even in your purest form, without my evil tendencies to haunt you you're still a beast hiding behind the shield of heroics!" He rips the silver shield off his own chest, and then smacks his good self in the face, which sends him crashing down into the street below. "No one knows that I am you, but what would happen if they discovered? Discovered that the good old pet alien they have is not the pure human they view him to be? Shall I tell the residents of the city who I am?"

Superman spits blood then flings himself into his double, sending them both crashing into the harbour.

"You think I care? This city respects me, not my evil double... You're going down, even if I have to kill... Even if I have to kill you!"

His double looks up as his good side as he hesitates, then smiles whilst shaking his head.

"You've snapped. There is no good side to Superman. Only how you've

been raised. Nurture over nature! Do you see how every Kryptonian you've met is evil? How it dwells on your mind like a bad case of the flu? Your home world was a planet of religious zealots, locked in an ancient battle begun long before you were ever conceived! You're genetically evil! You have nothing!"

Superman looks down at his second half and shakes his head.

**"BURN!"**

Heat vision is let loose on his double and the water boils and turns to steam instantly.

Jar Kell looks up and shakes his head. He's outside of a black blot on the barren landscape, and ethereal wraiths float above his head. This must be the ghost... the Phantom Zone that Superman spoke of. He shakes his head and places his ringed hand on the black wall, and feels nothing. He's trapped on the outside with no idea on how to get back in! He's about to run another scan with his green ring when a massive pincer... tentacle... growth... slams down on his location, sending him flying and causing dust and ash to spray everywhere. He looks up, and a look of shock spreads across him... What the hell is that?

{Black Zero. The before evil of Krypton.

Oh so now his ring chimes in? He shakes his head and remembers what Ganthet told him. This massive beast was Krypton. Bonded on an atomic level to the planet, to the sector of space... So when Krypton was the location of a massive radioactive meltdown... This creature was bonded forever with the Phantom Zone... creating... this place... this purgatory of... Lost souls.

Another pincer slams down, but Jar raises a massive green shield that causes the limb to... dissolve? The massive growth vanishes as it goes into the green energy, then Jar feels a tingle behind him, only to be slammed into his own emerald shield! This creature can travel through his protective screens? He flies up into the air, high above the black clouds, higher and higher until... He sees the beast. It's ugly, like a

strange mix of every child's fear and every evil in the universe... It glows with darkness, something that Jar thought he'd never see.

The creature whips another limb at him, and it sends him flying across the purple sky, and plummeting into the ash fields below.

Lex Luthor watches as his monitors pick up two people running into the reception hall of his building. He's tired of this. Tired of his ragged pursuit of subversive world domination...

He slowly removes the outer shell of his armour, then sits back and watches as his many cameras placed around the city pick up the raging battle between the man who he spoke to earlier and...

Is that... Superman? The true alien is alive? His nemesis lives? This other man... This fraudster lied? He dared to lie to Lex Luthor, son of Lionel Luthor, owner of 90% of Metropolis and 45% of all business in America? He dared to lie?

Lex slams his fist on his desk and a crack shoots across to his computer, and he smiles to himself. He has a world to save still! He places his armour back on, the panels lock to each other as he begins to power himself up. These Supermen will die tonight!

"Lex!" He spins around and watches as Lois Lane and Perry White burst through his office doors. "What the hell is happening? Why is this the only building with power?"

"Ms Lane!" he smiles and opens his arms up in welcome, the gyros of his armour whirring as he does so. He then looks over to the editor of the Daily Planet. "Perry."

A slight smile moves across his face. "Loved the front page you presented last month. I *was* a hero, wasn't I?"

Perry grumbles to himself and watches the battle unfold over Lex's massive television screen.

"My home is powered by thirteen different power sources, only one being the city power grid. I thought it best to keep my building operational... Even though about ten of my other power sources went down when that dome appeared... Where's Captain Marvel when you need him?"

Lois feels a snarl build up in her throat but keeps it down, suppressing her anger and rage directed at this man. "Lex, Superman is back. Superman will end this."

"We can all hope. If not... I'll have to step in, won't I? Step in... again?"

John Henry Irons lifts up his hammer and taps the end with metallic fingers. The prototype armour he kept still worked, and it has a few upgrades that Lex's own didn't have. Irons was a weapons designer once, and a damn good one, so when he left the military he had businesses fighting each other to get him exclusively, and Lex Luthor won over with a damn fine offer. All John had to do was create a type of armour that met all of Lex's specifications. And it met then to a zenith degree. After that contract ended he retired once more, and bought a massive steel mill out on the edge of Suicide Slum, facing the bay. He had created the most efficient suit of armour ever made by man, stronger than any metal known, faster than a speeding bullet, able to leap, nay, fly over cities with a single bound. Lex was sure to thank him for the achievement when he sent three hit men to make sure the blueprints didn't leak to Wayne Corp or Enigma Tech. John sent them packing with only a few broken bones and a promise to Lex Luthor. *Try and hurt me I'll hurt you in a way you couldn't imagine.* Now Luthor doesn't like threats. But he respects a man who can stand up for himself. He respects the average man who can pull himself out of poverty and make something of himself. He respects people like himself, so he left Irons alone, and last week, his people stopped watching the Steel Mill.

John powers up his sleek silver armour and walks out of the mill, his servo enhanced limbs powering up and heading for Lex Towers.

A flurry of fists part what little water is left in the harbour, the black

dome surrounding the city trapping whatever water was in the bay at the time of the vanishing... Superman smashes two fists into his double's face, black blood spilling across the water, then leaps out of the bay, getting the advantage of height. He looks down at the harbour below and feels his breath leave him, a view down there unlike anything he'd expect...

Jar Kell rolls with the lightning fast attacks of the monstrous Black Zero, not daring to create a green barrier for it to travel into. This beast seems to have the ability to use emerald energy to transport itself through reality, not a hard thing to do whilst in a ghost zone mind, so Jar keeps ducking and diving, trying to avoid literally losing his head. The beast has thousands of eyes that stare at the Lantern, its large prehensile tentacles seem to have gnashing mouths at the end of each limb, all trying to grab a chunk of flesh off the already weakened Green Lantern.

As another gnashing tentacle approaches he jams his ring forward, engulfing the limb in emerald light, sending shockwaves throughout the creature, and then with another flash, it explodes, a black fog left where it once stalked. Without a moment's hesitation, Jar heads back to the black dome, unknowing at the growing threat behind him as the black fog bank grows larger and larger until... He's thrown into the dome, his bones shattering as the collision vibrates the black energy.

The creature reforms and proceeds to lift Jar's body up, its own tentacles splitting off and shooting up his arms like syringes. He stutters a cry as his ring ejaculates more power than ever, and then falls silent as his body is absorbed into the Black Zero monstrosity. The creature buzzes with more power than ever, and then continues its efforts to enter the city.

Superman sets down at the edge of the bay, and watches as the assorted police officers prep their weapons. Maggie Sawyer is clad in the Major Crime Unit special operations uniform, a futuristic suit of body armour that can protect against the normal kind of cape affiliated criminal. Usually.

"A'ite you guys! Aim your weapons and keep the power on until the guy's down for the count! GO!"

Purple energy erupts from five large artillery platforms arranged around the harbour edge, and they strike down on the small figure of the dark Superman. His cape dissolves in the light and Superman watches as his dark blue uniform begins to peel back with the sheer force of the rays. Kal looks up and watches as the dome flickers opaque and see through, the constant change of view like an old black and white film. A large tentacled creature slams down an almighty pincer, and then vanishes as the dome flickers back to darkness.

"What the hell is happening here?"

"I don't know, big man... But I woke up in a cold sweat down at the precinct and I'm assuming this bastard has something to do with it, am I right?"

"You're not wrong, Maggie. Keep up the pressure, I've got to think this through." He shakes his head. "Anyone get a call through to STAR labs? This guy is a Kryptonian, like me... Maybe we can keep him locked up there like we have my... like Kru-El."

"No one can get in contact with the folks over there, cowboy. We've lost all power apart from those running from our state of the art tech... "

"I'll have to head over there and check up on them in person then. Please... Just shout if you need help... This guy has all my powers... None of my... Compassion... "

Maggie laughs. "Jeez, Supes. All these Kryptonian sons-of-their-mothers kind of ruin the nickname 'Last Son of Krypton', don't they?" She looks over at Clark, who nods slightly.

"I know... I'll be back."

Kitty Faulkner is having a bad day. Storage cells have ruptured throughout the labs, and only the main chambers have kept any

semblance of power. The Kryptonian known as Kru-El is still having his gentle slumber uninterrupted, and the many lead lined compartments containing newly discovered radioactive isotopes are still sealed shut... But over experiments are ruined, labs exposed to strange gases and such... Luckily she was able to get the employees out and safe, but what's more... She was exposed to something. She felt... Weird. Angry. She shook it off though, and made sure everyone was safe.

That's when Superman arrives, looking like he's been through seven kind of hells.

"Kitty... "

"Big Blue! What... Are you alright?"

He stumbles towards her, then holds himself up by placing his large hand on a desk.

"Weakened by my battle with... Another... One of me... "

Kitty gasps in surprise at his words. "Another Kryptonian!? How many of your people still live Superman? It makes your other nick name 'Last Son of Krypton' a bit redundant, yeah?"

"I get that, ok? It's been said... Heh... " He smiles and clenches his fist, cracks running through the desk he holds. "The MCU have him contained down at Hobs, but we need a permanent solution... Have you got another chamber set up like we did with Kru-El?"

"I can get one up, but I don't know if we have time! It's all too short notice for us, especially under these circumstances!" Her hands begin to shake and Superman smiles.

"Don't worry. I'll stop him even if you don't have the right equipment. Just try your best, because that's all we can ever ask of you... Wait... I hear something at the harbour... Oh lord... "

Kitty nods slowly and pushes her glasses up her nose, then smiles.

"Get going, Supes. I'll get the troops mobilising." She pats him on the

back and he speeds back over to the harbour, where smoke rises and rests against the black dome above the city... What had happened?

The Major Crimes unit keep on the pressure, energy weapons and artillery pounding down onto the villain in the harbour. Maggie can't see anything for the bright light and steam rising from the waters.

"Get your optics down there, I want to know what's happening to that sonofabitch!"

Dan Turpin jumps to the side of the canons and activates his special goggles, then is thrown back into the cannon by a gust of wind, sending the weapon clattering backwards, its deadly rays meeting the canon beside it, causing an explosion that decimates the artillery platforms! The man they were attempting to contain slowly rises out of the empty harbour naked, his skin dull and lifeless, and with a flick of his hand he begins to whip up a vortex that blasts the police officers to the warehouses behind them.

"I've had enough of this!" He shouts so loud that men and women around the city have to cover their ears. "But you... " He steps onto the bay edge, and picks up an unconscious Maggie Sawyer by her hair, she squirms in pain but keeps a face of determination. "I've always had my eye on you... " She spits in his face and he laughs. "You've always been spunky."

"GET OFF OF HER!" Superman slams into his enemy, and they collide with the black shield at the edge of the city, and a massive crack shoots up side of the dome. "HOW DARE YOU TOUCH HER! HOW DARE YOU!" Superman slams his fist against his doubles face and black blood sprays everywhere. "YOU'RE EVIL!"

"I-I'm you, brother... So shut the hell up and end it, so you become me in your soul... Stop denying the truth... And you best kill me now because if you don't... You're city will be trapped in this hell dimension forever...  
"

Superman raises his bloody fist and slams it down, an almighty crack piercing the silence that follows.

Lois Lane watches as Lex Luthor adjusts the television screen. The trio including Lex, Perry and herself gasp in silent awe as Superman's fist crashes down on- The screen goes black, and the generators that powered the last lit building in Metropolis go down.

"Oh... Did he... Did he just kill that guy?" Lois looks at the blank screen, shock floating across her face.

"Ha!" Lex shakes his head, laughing as he does so. "Ha ha... He just... Ha... "

Perry places his hands on Lois' shoulders. "We should get out of here, Lane... I've got a bad feeling about this... "

Superman looks down at his fist, blood dripping from his knuckles, his every finger broken and bruised. His dark reflection smiles at him, his eyes hazy, blood dripping from his nose.

"I-I knew you couldn't kill me. I knew you'd hesitate... Because I know you... And I know me... So we're now set for the end game"

"What do you mean?" Superman picks up the man by his neck, and looks him in the eye. "What did you do?"

"You did what I couldn't... You broke the force field that protected your fair Metropolis from the Phantom Zone! You've brought death to your city and with this city's dying breath, ancient Krypton will arrive on Earth! You've doomed your world, and unleashed Black Zero and his brethren onto Earth!"

Superman looks up and watches as black shards of dissipating energy dissolve as cracks of bright light shoot up the dome. He watches in horror as a massive limb shoots through the top of the shield, shattering

what was left up there. He pushes his enemy aside for a moment, then shoots up, grabbing the tentacle before it impacts with the city below. Where was Jar? How is this creature so powerful? What the hell is a Black Zero? He struggles with these questions as his head is nearly decapitated by thousands of small teeth that clash and crash near his skull.

"Great Scott... " He punches the limb up, and it hesitates, allowing Superman to shoot up with as much power as he can, sending the massive being sprawling backwards away from the city.

John Henry Irons arrives at Hobs Bay, and watches as Superman battles the massive monster film reject out of the city limits. Maggie Sawyer looks up at the armoured engineer and raises her pistol, surprise and confusion covering her face.

"Who the hell are you, punk?"

"I'm John Henry Irons, ma'am. I'm here to help."

"Irons, huh? That some kind o' joke? With the armour and whatever? Help with what? We've got this all... Under... Con... Trol... " She faints, her ordeal finally overcoming her, but before she hits the ground John whisks her up, preventing her from hitting the ground.

"Here to help you... ."

Hundreds of fist pound against one of the last blast doors in Project Cadmus. Hundreds of creatures with grey skin and steel like hides clatter through rubble and debris until a crack forms against the promethium barriers. They grunt and howl, like animals performing something 'good' deemed by a higher power, until a fist shatters the last door, and then they begin to tear back the layers of metal that contain them in their prison below Metropolis. They constantly duplicate, more and more of the creatures being released from the pods far below the city... They reach the final precaution, a small force field created by something alien,

something not affected by phantom zone interference... And they stand silent, and wait...

*"Jar, your father told you to stay inside! The lightning storms are not a joke, go back inside now!"*

*His mother ushers him back in the shelter, the lightning crackling along the ground as they attempt to lock the bunker once more.*

*Mal Kell sits in his small gyro craft, and watches in terror as the bunker door seems to jam on them, and the lightning tracks speed up and get closer and closer to the small building. He activates the crystals in the vehicle and speeds towards his family, and as the lightning is about to strike his wife and child, his small vehicle takes the brunt of the electricity, causing him to explode in a cascade of light and beautiful radiance. His wife, Tinda Kell reaches out and the metallic jewellery on her hand catches the current of the lightning. She shivers and quakes, and then is yanked into the vortex of light that is blossoming out of the gyro craft, and Jar watches as her eyes never wander from his own gaze.*

*Gin Kell peaks out from behind the bunk beds and watches as her brother closes the shelter door, and smiles softly.*

*"Where's mum and dad, Jar?"*

*"They've gone for a while, Gin-San. I'm here though, don't worry."*

*"I'm scared Jar, the lightning storms scare me..."*

*Jar strokes his sisters hair gently and smiles down at her. "Don't worry, Gin-San. With me here, there is nothing to fear..."*

*Fear.*

*Fear.*

*Fear.*

Jar Kell opens his eyes with a scream, his own memories causing him to quake in terror, only to be met by a cascade of terrible emotions that are not his own. He tries to shrug off the pain and fear and then clenches his fist, his ring feeding the creature that contains him. His body is connected to the beast, and he feels his own limbs form connections with the massive creature's innards. He flexes his body, tries to get a grasp of where he is but he can't see... he can only feel and sense... He shakes off the feelings once more and pushes himself up, trying to escape from his prison in the belly of the beast. He hears sounds... Terrible, crashing sounds but his ring just won't react to his thoughts, his body becoming slow and sloth like as something is excreted onto his flesh... Some kind of mind dampener...

He lashes out, ripping out the links to the beast he was developing, his own flesh being torn out as he wrenches and tears for escape. He feels drowsy but fights on, trying harder and harder to escape when he hears a new noise, like explosions coming closer and closer, until he's torn from his prison, and he can at last taste the musky air of the Phantom Zone. He looks up and sees the smiling face of a man he does not recognise, which's green and purple armour denotes some kind of military unit he's not familiar with... Dammit! Kilowog would be more use now, wouldn't he?

Jar raises his head, a pained expression coming across his face.

"Who are you?"

The man laughs, like the Lantern had asked a very obvious question.

"Me, my alien friend? I'm Lex Luthor, and I've saved your life... "

Jar shakes his head, getting a really bad feeling about this human...

Superman feels his eyes light up and the air burn as he unleashes a barrage of heat vision that removes a massive limb of the creature. The beast topples backwards and seems to shrink immensely, and at last Superman can see his enemy's true visage without having to lift himself up from the clouds. It was disgusting, something out of his nightmares.

Truly... Out of his nightmares.

He closes his eyes, remember details of a dream he had once... When he was drifting along in the stars, a vivid memory flash, something that he had forgotten... Did he know this being? He knew its name, that was for sure. As the words leave his lips its like he can taste blood and bile leaving his throat. "Black Zero." The first evil of his people.

There's a buzz in the air, and Superman feels blood trickle down his nose as something, someone, speaks directly into his mind. "Kal - El, the last true Kryptonian." Its voice was like fingernails against a blackboard, words etching themselves into his brain, blood pouring from his broken nose.

Superman shakes off the feeling, and stands his ground, neither man or beast moving.

"What the hell are you?" He clenches his fist. "What the hell is that, down there in my city?"

"My courier. The Kryptonian you believe yourself to be deep down."

"What... I don't understand..." Superman shakes his head, doubt racking his body, along with the pain of not feeling the rays of direct sunlight for hours.

The Black Zero seems to writhe in its own skin, words being gouged out of its body by its own mind. "With your exposure to the darkest of Krypton's people, the man you call Zod, Kru-El and Faora... They left an imprint on you, didn't they? Your self-doubt began then, more so than it ever did. You asked yourself the question 'Am I like these people?' ... You never met your father, did you? He was dead and gone before your rebirth on that flaccid lump of dirt you call Earth... So the only exposure to the House of El was your brother, Kru. You feel disgusted at sharing his blood, but what you don't realise... He was disgusted at sharing yours. Jor-El, the best that your planet had to offer..." The creature seems to breath, thousands of mouths exhaling at the same time, a dirty, dank smell filling the already stagnant airs of the Zone.

"How do you know anything about my family? You've been trapped in

this place since... "

"Since Krypton died in green fire." The words claw into his mind like meat hooks. "I was there, tied to the planet by the Guardians of the Universe. I was a God once, but now I'm reviled in Ancient Kryptonian history as the first demon. The first devil of the planet's existence. A false moniker imposed by the fascist Oans. They sent their little robots after me, and when they discovered they could not kill a God... They bound me to the planet, and I became one with mother Krypton. I had a hand in everything ever since. My influence was eternal and whoever felt my touch bore my name. Black Zero. They had a cause and I gave them meaning, hidden behind the planet's soil. And now... I'm going to bring death and damnation to Earth, with a soul sacrifice of your human pets!"

*To be concluded in Action Comics #3!*

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## From the same author on Feedbooks

Tales of the Green Lantern Corps Special: Facets (2005)

Tales of the Green Lantern Corps Special: Facets.

There are 3600 Green Lanterns in existence throughout the universe and there are the seconds, the people ready to take on the mantle of Green Lantern when their predecessor falls. Moving away from Sector 2814 with this one shot, we focus the spotlight on Jar Kell, Green Lantern of Sector 3598, who is having the worst day of his tenure in the Corps!

Batman #0 (2005)

Batman: Shadow of the Bat.

Meet Bruce Wayne. Business man. Playboy. All public masks... But the one beneath it all, the one, true mask... is cloaked in the shadow of the bat!

Meet Batman. Masked vigilante, master of the rarest disciplines of martial arts that grace this earth, mysterious protector of Gotham's streets.

Live his earliest years in this book!

In this issue, Bruce Wayne takes to the streets in the guise of Batman for a quiet night of patrol, and gets more than he bargained for...

Jim Gordon, Harvey Bullock and Sam Merkel investigate seemingly random, but seriously violent, attacks on computer programmers all hired by Enigma Corporation...

Batman #1 (2005)

Batman: The Smoking Gun, Part 1.

Something stirs beneath Metropolis and Batman comes a-calling for the first meeting of the worlds greatest heroes!

Batman #2 (2005)

Batman: World's Finest?

The Worlds Finest team unite to defeat the unstoppable monstrosity discovered last issue, and to defeat it, Batman must join forces with... Lex Luthor?

The Flash #0 (2005)

The Flash: Time Flies, Prelude.

Barry Allen was struck by a bolt of mysterious lightning, and then discovered he had the power of super speed! Follow this series to read the trials and tribulations of the Scarlet Speedster! See the Rogues gallery form and a mysterious villain put into motion a scheme that could destroy the history of the Flash!  
Blood will run!

*The Flash #1 (2005)*

The Flash: Time Flies: Ice Cold Man...

Barry Allen is the happiest man alive! Oh sorry... Barry Allen is the fastest man alive! Everything 's falling into place for the scarlet speedster...

So obviously...

Something has to go wrong!

*The Flash #2 (2005)*

The Flash: Time Flies: Whispers.

It's Flash Day in Keystone city, and the entire city has come out to celebrate!

And what better time for a Rogue to pop up his head and try and kill them all?

Secrets will be revealed, new mysteries will be woven and one character is going to be changed forever in the latest part of Time Flies!

*The Adventures of Superman #4 (2006)*

The Adventures of Superman: Black Zero, Part 2: War on Solitude. Second in the biweekly crossover running through Adventures of Superman and Action Comics!

In the rebuilt Fortress of Solitude, Superman battles his greatest, most evil foe... It's not General Zod, Lex Luthor or Metallo and not even Braniac or Parasite... Who exactly?

*Action Comics #2 (2006)*

Action Comics: Black Zero, Part Three: Fearful Symmetry.

Third in a biweekly crossover running through Adventures of Superman and Action Comics!

Now that the threat has been revealed, and the Man of Steel has been removed from the picture, just what does the evil villain have in mind for Metropolis?

You won't believe the answer!  
And is the man who defeated Superman just a pawn in a much greater game?

Action Comics #3 (2006)

Action Comics: Black Zero, Part 5: Endgame.

The fifth and final chapter of the biweekly crossover running through Adventures of Superman and Action Comics!

Superman learns the true nature of his people in the conclusion of BLACK ZERO!

The Adventures of Superman #10 (2006)

The Adventures of Superman: Doomsday.

THIS IS THE FINAL ISSUE OF THE ADVENTURES OF SUPERMAN

Crisis: The Apokolips Imperative, Part 1!

This is it! The greatest crisis the world has ever faced is upon the heroes of the DC2, and nothing will be the same ever again!

The plans of the evil god Darkseid have come to fruition at last!

It's all-out war as Apokolips invades Planet Earth: heroes will rise-- and some will fall before it's done!-- and unlikely allies will be made! And not even Superman is safe when Darkseid sets his sites on the Man of Steel! You won't believe how this one ends!

Action Comics #4 (2006)

Action Comics: Must There be a Superman, Part One: Fragments and Facets.

Superman has left Metropolis? Lex Luthor targeted for death?

Metropolis invaded by aliens? The return of a threat from the past? A revelation that will leave you reeling and... Joey from Adventures of Superman #3?

Action Comics #5 (2006)

Action Comics: Must There Be A Superman? Part 2 of 2: War Crimes and Amnesty (Or, the One with all the Action).

Tomar Re will make sure Lex Luthor stands trial for the murder of Jar Kell if it's the last thing he'll do! The only man standing in the way of his fury? A Superman wracked with insecurity, who must overcome his fear of the unknown once more to save his arch foe! Will he pull through to save the day?

Action Comics #6 (2006)

Action Comics: Full Circle and the End.

A forgotten hero, kidnapped in his hey day and trapped in an inescapable prison is released by a freak accident after the death of one of his wretched captors... How will this man react to a world not his own?

Batman #3 (2006)

Batman: A Riddle Wrapped In E. Nigma, Part 1 (of 2).

He's here! The Count of Conundrum! The Prince of Puzzle himself... The Riddler! Edward Nigma has arrived in The Batman's world, and Gotham City won't ever be the same again! Continued from the events of #0, Batman is about to have the worst night in his short career...

Detective Comics #9 (2006)

Detective Comics: Escapism.

Someone has arrived in Gotham, someone who's very existence could bring about the end of humankind as we know it. So when someone is sent from his home to pursue and drag him back to the fiery hell he escaped from... You can bet Batman will be on the scene!

Batman #8 (2006)

Batman: Half [A] Life.

Two villains make their DC2 debut in this issue, as one reflects on his life before villainy in Arkham, and another emerges from the shadows to destroy the city! Will Batman stand a chance against this deadly double threat of devilry? Not without a little help from the one man he wouldn't expect assistance from!

Batman #4 (2006)

Batman: A Riddle Wrapped in E. Nigma, Part 2: Clueless?

The conclusion to The Riddler story arc and also the conclusion of Charlie's run on the book! Expect some major twists and turns as Batman and Harvey Bullock race against time to rescue Gotham's elite computer programmers from being murdered by a mysterious villain known only as "The Question Mark Slasher"!

What's wrong with Edward Nigma? What happened all those years ago that changed Michael Hughes into a so called Crime Prince of Conundrum?

Batman #9 (2006)

Batman: Crooked Smiles.

There are rumors circling in Gotham that the Crown Prince of Crime has returned! Are the whispers true? Or is someone trying to scare the inhabitants of the city? Batman intends to find out...

Batman #10 (2006)

Batman: Apokolips History X.

Crisis: The Apokolips Imperative, Part 3!

The hordes of Apokolips continue to overrun the planet, and in Gotham City Batman protects the one man that Darkseid wants the most, the only man to ever escape from his clutches: Scott Free, Mister Miracle! As Jim Gordon and the GCPD form a desperate last line of defense, the Dark Knight makes his plans to get the son of the Highfather out of the city before its inevitable fall!

Detective Comics #10 (2006)

Detective Comics: Duel.

Crisis: The Apokolips Imperative, Part 12!

Battered and besieged, Gotham City is occupied by the forces of General Steppenwolf, as the rag-tag forces of the GCPD lead a guerrilla resistance and the Dark Knight Detective himself is stalked by Darkseid's own master assassin Kanto! It's a battle royale in the Batcave, the winner take Gotham!

Batman #11 (2006)

Batman: From the Pit, Part 1 (of 2).

As The Batman patrols the night, an old friend rolls into town, and an old foe escapes from Arkham Asylum and begins to wreak havoc in Gotham City!

Batman #12 (2006)

Batman: From the Pit, Finale.

The body count builds as Batman and his new ally fight through the night, and as the Dark Knight finds a survivor from Zsasz's killing spree, he hands the dying victim over to the one woman he

thinks can save her, but then paints a target on her back! That woman? Leslie Thompkins!

*Batman #13 (2006)*

Batman: Too Many Santas Will Kill You.

Batman uncovers a deadly plot to kill one of the wealthiest businessmen in Gotham... Bruce Wayne! And on Christmas Eve of all nights, with a legion of assassins after him, all with murder on their minds, how will the Caped Crusader save the day?

*The Flash #3 (2006)*

The Flash: Time Flies: A Conversation with my Predecessor...

After the events of last issue, Barry Allen is confronted by Jay Garrick, who has many things to tell the new Speedster...

And not all of them good!

And behind the scenes, new Rogues are born!

*The Question Quarterly #1 (2006)*

The Question Quarterly: The Death of Vic Sage, Part 1.

Vic Sage is a unique entity in Hub City... A famous journalist who tells the truth in a city of lies and deceit, who becomes an enemy of every criminal in the city with his latest expose! So when corruption and evil crawl beneath the skin of the Hub, and only one man dares fight the never-ending battle for justice, when Vic Sage dies... Who is The Question?

*The Question Quarterly #2 (2006)*

The Question Quarterly: The Death of Vic Sage, Part 2.

Everything is falling apart in the Hub. Lives are ending, lies have been revealed and the truth... Is the one thing that keeps one man, our 'hero', going. But when the truth is at last revealed, and the implications of that fully understood... The one sane man in Hub City might conform to the general taste in insanity...

*The Question Quarterly #3 (2006)*

The Question Quarterly: Desolation Row.

For our final issue we have a change of pace as things get dark and gritty in Arkham Asylum. Think you've seen Vic Sage at his lowest? You'd be wrong. Think this is the end? Only for now, as The Question faces a darker threat than he has ever before, as

Arkham Asylum suffers a jailbreak at the hands of two dastardly DC2 villains who make their debut in this issue... So when the inmates run free... Where is The Question?

The Flash #7 (2006)

The Flash: Time Flies, Conclusion! Part One: Everyone, Run Fast! Flashback! We return to the past, two months since Issue Three, and The Flash is facing one of his greatest challenges... The Rogues have formed before their time, a leader clad in yellow showing them the way to destroy Barry Allen's life... With a loved one lying paralyzed in bed, and his friends falling all around him, what hope has The Flash got?

The Flash #8 (2006)

The Flash: Time Flies, Finale.

Professor Zoom, The Reverse Flash, stands revealed to Barry Allen and Jay Garrick... Who is he? How is he? And why?

The Flash #9 (2006)

The Flash: Speed Demon.

A malevolent figure appears in Titans Tower, confronting Wally West AKA Kid Flash, and then vanishes, leaving the young speedster with a foreboding prophecy that comes true almost as suddenly as he appeared! With Kid Flash taken over by some mysterious entity, who you gonna' call?

The Flash #10 (2006)

The Flash: Flashes of Lightning.

Crisis: The Apokolips Imperative, Part 10!

The body count continues to rise!

The hellbores are falling and soon the earth will be remade in the image of Apokolips! But not if the Flash can help it! It's a battle to the death as the despicable Desaad and Darkseid's own bastard son Gravyn plant the doomsday device called the Infernal Machine in Keystone City. Can the Flash outrace destiny--- or will the Black Racer be waiting for him at the finish line?

The Flash Annual #1 (2006)

The Flash Annual: Eulogies.

Jay Garrick, the Golden Age Flash, is dead, and two months later, with the world healing, it's time for his funeral. 'Nuff Said.

The Question #1 (2006)

The Question: The Devil's Fingers.

The Question #2 (2006)

The Question: See No Evil.

The Question is still heading for Las Vegas when he drives into the wrong city at the wrong time, where the citizens are gripped with terror as a new, horrific serial killer is murdering women left and right with no discernible pattern... Until the right pair of eyes gaze onto the problem...

The Question Annual #1 (2006)

The Question Annual: Fear and Loathing in Las Vegas.

The Question is in Las Vegas and a mystery has caught up with him from a friend of the past (is there any other kind?) and two heroes in his way.

The Question #3 (2006)

The Question: A Night In Their Arms.

The lights of Las Vegas welcome a lone traveler onto its streets. Yes, after so many months, The Question has arrived. Why is he here? What is so important to him? What is so important to the whole DC2? The conspiracy continues here.

Powers, Inc. #6 (2006)

Powers, Inc.: Life During Wartimes.

Steel wakes up a new man in the first part of this story, and in the second, Prysm discovers her true identity among the stars, and everything falls apart for her new life as her father is betrayed!

Action Comics #17 (2007)

Action Comics: The Linear Man Is Our Only Hope.

Action Comics #18 (2007)

Action Comics: Doomsdays, Part 1 (of 3): The Tide

Action Comics #13 (2007)

Action Comics: Convergence, Part 1 (of 2): The Thing That Should Not Be...

Something's coming to Smallville, leaving a trail of corpses in its wake! Clark Kent enjoys some down time from his responsibilities with a game of catch, while Lois Lane has to babysit a new reporter at the Daily Planet... But what has the DEO got to do with all this?

Action Comics #14 (2007)

Action Comics: Convergence, Part 2 (of 2): With Teeth!

Action Comics #19 (2007)

Action Comics: Doomsdays, Part 2 (of 3): Shadow On the Sun

Action Comics Annual #2 (2007)

Action Comics: Doomsdays, Part 3 (of 3): Burein Sukuracchi.

DC2 Special #2: World's Finest (2007)

DC2 Special: World's Finest.

Batman #14 (2007)

Batman: Instinct.

The topside of Gotham City has been rebuilt over the past year thanks to Wayne Enterprises and their charitable efforts, but the sewers are another problem entirely... So when sewage workers are vanishing into the darkness, who does Batman think is the number one suspect?

Batman #15 (2007)

Batman: Masks, Part 1 (of 4).

Bruce Wayne is having a good day. Too bad he hasn't been in the Cave since he got in last night with Vicki Vale. Because when he gets down there and logs on, he's going to discover the terrible fate that has befallen James Gordon. And he isn't going to be happy. Not by a long shot.

The Flash #21 (2007)

The Flash: Ride the Lightning.

Lightning strikes once more in the Twin Cities, and you won't believe the consequences!

Batman #17 (2007)

Batman: Hizzoner, The Joker!

Green Lantern #8 (2007)

Green Lantern: Brave New World, Part 1.

A threat from the stars descends from the Heavens, searching for a battery to power the most devastating weapon known to all existence! Hal Jordan, Green Lantern, is all that stands between this villain and his target, and you won't believe the conclusion!

The Question #4 (2007)

The Question: Sneaking Mission.

The conspiracy deepens as a new player enters the game, and the puppet-master reveals himself to one of the cast! With more from the Agents of the DEO, and two buddies from another book making an appearance, you won't want to miss this as this arc continues!

The Question #5 (2007)

The Question: The Double-Edged Sword.

The con is on as The Question and his superfriends infiltrate "Hell" and search for what they're looking for. But as they delve deeper and deeper into Area 15... They realize that something is terribly terribly wrong in this government run complex!

The Question #6 (2007)

The Question: Knocking on Heaven's Door.

Blind, defenseless, lost in the bowels of hell and at the mercy of a master of torture. The Question meets Dr Moon... And witness the return of four characters you'd never thought you'd see again, spinning out of The Question Quarterly...

The Flash #20 (2007)

The Flash: Random Flashes.

In one day, a man's world can be turned upside down. Barry Allen is about to have one of those days. And you won't believe the consequences...

The Question #7 (2007)

The Question: Here With Me.

An Extra Sized Finale Issue!

You've seen The Question taken to his lowest by Steel Hand, you've seen him in Arkham Asylum, you've seen him on the road and you've seen him tortured at the hands of Dr. Moon. Travis Clevenger and Bill Nodell find their way to Area 15, only to be confronted by a very powerful someone who doesn't have The Question's best intentions in mind, and inside "Hell" itself... People are dying... But by whose order? And what familiar face makes his "welcome" return to the world of the DC2? All these questions answered and more... Including the most important one asked! What is it? Who asked it? And why?

Wonder Woman #23 (2008)

Wonder Woman: Day of Champions.

Wonder Woman battles a close friend, and then is given another task by Athena! With the balance of the world at stake, the Greek Gods aren't the only ones who have noticed, and another champion joins the battle against the greatest threat to humanity since... Forever!

Nightwing #26 (2008)

Nightwing: Boy Hostage.

Nightwing is in deep when a confrontation with an old foe goes awry, and he ends up more than six feet under inside a metal casket in New York harbor!

Action Comics #28 (2008)

Action Comics: Family is Like...

Superman returns home to find his cousin Kara confused and bewildered, and she's not the only one! Lois and Clark a couple? Who is the NEW Clark Kent? Plus another family member finds Superman, and it's not a happy reunion!

Action Comics #29 (2008)

Action Comics: Sons & Daughters of Krypton.

After the shocking final moments of last issue, Superman faces the challenge of a lifetime, and a foe he never thought he'd meet in combat?

It's Father Vs Son across the world, as Jor-El battles his son for his subjugation of the Planet Earth...! You can probably guess Lex Luthor has had a hand in this!

Green Lantern Corps: Liberation #1 (2008)

Green Lantern Corps: Liberation: Invasion.

Our intrepid squad of heroes are on their way to Oa for the last stand against the Manhunters and their mysterious Grandmaster! Who is underneath the hood of the robotic killing machines master? What could possibly go wrong if the Green Lanterns go past Rann? What indeed...

Detective Comics #33 (2008)

Detective Comics: Trial by Fire, Prologue.

A new creative team and a new direction!

Dick Grayson has adopted the mantle of the Bat and has to face all the evil that comes with it! Seeds are sown for months to come as Batman is stalked by an unseen foe, battles against the citizens of Gotham itself, and is targeted by a familiar team! Meanwhile, Harvey Bullock and the GCPD are drawn into a horrendous murder mystery, one that shakes Bullock to his very core!

Also featuring a back-up feature written by Charlie Wilkins & Samantha Chapman!

Detective Comics #34 (2008)

Detective Comics: Trial by Fire, Part 1.

Lucius Fox returns to Wayne Manor and Dick Grayson makes a big decision about Gotham City! The Batman continues his nightly patrols, only to run into a little trouble, the kind offered by... The Suicide Squad!

Batman Vs the Suicide Squad! It begins here!

Detective Comics #35 (2008)

Detective Comics: Trial by Fire, Part 2 of 3.

The calm before the storm. The Suicide Squad nearly had him, he wasn't prepared, and if Bruce was something, he was always prepared. So with Dick fighting for his life beneath the cowl of the Bat, he needs to rethink his approach. He needs to draw up battle plans. But when push comes to shove, will he really be able to defeat the Suicide Squad, even with a little help from his friends?

Detective Comics #36 (2008)

Detective Comics: Trial by Fire, Part 3.

Batman, Batwoman, Blue Beetle and Robin vs. the Suicide Squad! As the Squad launch their attack during a Wayne Enterprises ball, nobody will come out on top! Be here for the extra-sized finale to this arc!

Wonder Woman #26 (2008)

Wonder Woman: The Dead-Beat.

In the aftermath of her battle in the Underworld, Wonder Woman returns home to recuperate, but meanwhile, across the world, danger rises and chaos looms...

Wonder Woman #22 (2008)

Wonder Woman: Day of the Dead.

Wonder Woman faces the challenge of a lifetime on the first of three days that will shape her world for the months to come! Featuring the return of two DC2 villains, Wonder Woman is tasked by her patron Gods to take down a threat powerful enough to destroy even them!

Wonder Woman #24 (2008)

Wonder Woman: All Hope...

Wonder Woman descends into the Underworld, and as the world above waits with baited breath... Down below... Something rises!

Wonder Woman #25 (2008)

Wonder Woman: Era.

One tiny event can change everything, and for Wonder Woman, former princess of the Amazons and current defender of the dead isle of Themyscira, currently situated where New York used to thrive, that is a fact she knows too well. With the world in ruins due to something that happened in the world a century ago, during the modern age of superheroics, Wonder Woman is the last Amazon.

With a chance to change the world for the better... Will she take it?

Wonder Woman #27 (2008)

Wonder Woman: The Herald, Part One (of Two). Dreams haunt Wonder Woman that aren't hers, leading the Queen of the Amazons on a mission to save a lost soul, and battle a threat that she could never dream possible!

Wonder Woman #28 (2008)

Wonder Woman: The Herald, Part Two (of Two): Hands Bound. "She is coming!" he screams, and rightly so too, as Wonder Woman is hot on the heels of the someone, or something, that haunts the dreamscape of all of humanity.

Wonder Woman #29 (2008)

Wonder Woman: Twilight.

Twilight over Paradise Island. Beautiful dark blue skies streaked with orange and yellow, running together like an oil painting. The majority of the island slept. Doom's Doorway stood loomed on the outskirts of the city, the imposing mountain silent in the receding darkness of the coming morning, and the guards stood as vigilant as ever. None were expecting what would emerge from the twilight.

Wonder Woman #30 (2008)

Wonder Woman: Potential.

The Cheetah returns, and Wonder Woman must deal with the chaos rout! President Jeb Stewart visits Themyscira House, and so does the White King of Checkmate! That's right, Steve Trevor returns into Queen Diana's life, and the Gods take note!

Wonder Woman #31 (2008)

Wonder Woman: Dystopia, Part One (of Three).

Things start falling apart. Donna Troy is haunted by dreams of her past, Diana is confronted by a shocking new destiny, Mt. Olympus suffers a crisis of its own, and Steve Trevor is not left untouched by the growing evil that spreads across the world. This is only the beginning...

Batman #34 (2009)

Batman: Don't Say a Word.

In this issue, Commissioner Gordon, Sergeant Bullock, Black Mask, Wildcat, Hush, Robin, Alfred Pennyworth and even

Batman! The mysterious bandaged man known as Hush strikes in Gotham, but what is he up to? And why does he have his sights set on James Gordon! Robin gets some training from one of the elite fighters of the DC2, and Batman can't catch a break... all that, plus who is the stranger that stalks the Narrows?

Batman #35 (2009)

Batman: The Big Heat.

Black Mask returns to the streets of Gotham City with a whole lot of darkness in his heart and a massive wanting to inflict pain on every single living person that walk the streets. Batman and Robin come face-to-face with the Grey Ghost, and discover the murderous vigilante's true identity... a man with ties to Bruce Wayne's dark past! All this, and The Dark Knight rises as the scarlet hooded girl and the big bad white wolf with his ruby red lips stalk the Narrows and circle the mysterious man into what could be his demise! Intrigued? All this, inside!

Batman #37 (2009)

Batman: When The Man-Bat Flies..."

A murderous villain stalks the Narrows, emulating Jack the Ripper! Is history repeating itself once more? The Dark Knight intends to find out, in his own imitable way! And meanwhile, an old foe resurfaces on a murderous rampage that the Batman will struggle to stop-- and you won't believe the final scene!

Detective Comics #39 (2009)

Detective Comics: What Are You Afraid Of?

Arkham Asylum has been replaced by a bigger, better institution, spearheaded by Wayne Enterprises. During the prisoner transfer, an old enemy escapes-- but in twenty minutes, what can one mad man do? A lot, it seems, as secrets and horrors from Jonathan Crane's past haunts Gotham City as a living embodiment of fear runs free!

Batman #39 (2009)

Batman: Surface Tension.

Jason Todd is Batman?! Dick Grayson is missing, presumed insane?! This issue, Black Mask makes a move against the city, prompting the new Batman and Robin team to launch an all out

offense on the Gotham Underground, all the while Hush and Constantine Drakon make their presence known in Gotham City, and while two "old" players appear on the scene, promising many nights of mayhem for the city of Gotham!

*Batman #40 (2009)*

Batman: Confinement.

Dick Grayson fights for his life against the villainous Nicholas Lucian, the devilish madman who holds him captive, all the while edging closer and closer to the darkness that consumes the city he vowed to protect! Batman comes faces-to-face with his arch-foe, and it's not who you think! Batwoman joins the search for the missing Dick Grayson, racing against time, unsure if he's even alive!

*Green Lantern #20 (2009)*

Green Lantern: Secret of the Star Sapphire.

Hal Jordan, Green Lantern of Sector 2814 faces a threat from the past as the Star Sapphire of the Zamorans barrels down on Earth, to test the Oan representative of Earth! It all begins here, as a new era for Green Lantern begins!

*Batman #41 (2009)*

Batman: Until Death.

Meet The Flesh-Monger. Meet The Prince of Lies, and his loyal aide-de-campe Milo Vesuvius. Meet the Gun-Moll. Meet Boss Synth. Meet the new breed of villainy that Gotham City must accept as her own-- even if she doesn't want to. How will a Batman and Robin team survive if they can't trust one another? And will Dick Grayson survive the night?

*Green Lantern #21 (2009)*

Green Lantern: Infect, Part 1.

In the aftermath of last issue, Hal Jordan is pulled across the universe for a debriefing by the Guardians of the Universe-- and is briefed on the secret history of the Zamorans! All this, and Guy Gardner returns-- and he's not entirely himself...

*Batman #42 (2009)*

Batman: Fear of the Dark.

Beneath Gotham City, Batwoman, The Dark Knight, Robin and Batman are at the mercy of Brimstone and his cohorts Charaxes and Killer Croc! The torture of Dick Grayson comes to a head, Jason Todd and Barbara Gordon are exposed to a mind-altering substance that shifts their perceptions from sanity to madness, and all the while, a greater threat looms over Gotham City as the gangs move toward war!

Green Lantern #22 (2009)

Green Lantern: Infect, Part 2.

All-out-war over Coast City's skies as Hal Jordan battles Guy Gardner, with the safety of the entire universe at stake! Chloe Sullivan returns, as these two ring-wielders slug it out, and you won't believe the events that unfold!

Green Lantern #23 (2009)

Green Lantern: Infect, Part 3 (of 3).

One man heads to Oa, triumphant, whilst another finds himself trapped on Earth -- and the Green Lantern Corps shut down their home-base and issue a kill-on-sight order to ensure that they do not fall!

Wonder Woman #32 (2009)

Wonder Woman: Dystopia, Part Two (of Three).

The pieces fall into place as Themyscira is besieged by the entire world, Donna Troy steps up and Zenobia follows, Athena's plan begins to unfold and Ares takes the fight to Kronus on Paradise Island! Diana's fate is revealed and Steve Trevor and Apollo begin their own counterattack, and below, in the Underworld, Persephone raises an army of the dead, and begins their march to the world above!

Wonder Woman #34 (2009)

Wonder Woman: The Good Old Days.

In the future, the world is a different place, all thanks to one woman. In the past... Wonder Woman faces a blast from the past, a long forgotten secret from The Apokolips Imperative!

Batman #46 (2010)

Batman: The Way Things Will Be.

Bruce Wayne is back, so what does that mean for Gotham city?  
Jason Todd is about to find out.

Shazam! Special #1 (2010)  
Shazam!: Sons of their Fathers.

Action Comics #47 (2010)  
Action Comics: Heart Of Kryptonite, Soul On Fire.

Green Lantern #27 (2010)  
Green Lantern, Love Lost, Part 2.  
Hal Jordan takes his daughter and Chloe Sullivan to Rann, where the ringslinger teams up with Adam Strange to face some demons, and Chloe shares a heart-to-heart with Alanna. Meanwhile, people close to Hal Jordan are visited by a strange apparition, and not all of them make it out intact, and Guy Gardner pays a visit to Carol Ferris, who is still seeing visions of a dead man as plain as day!

Green Lantern #24 (2010)  
Green Lantern: A Day Like Any Other.  
Green Lantern 2814.2, Hank Henshaw, returns to Earth, and takes on all the duties of his partner, Hal Jordan, in the aftermath of Infect! But with Mongul prowling on the outer fringes of the solar system, and Coast City in his sights, how will one of the greatest, most talented Green Lanterns perform? The ultimate test for Hank Henshaw begins!

Green Lantern Annual #2 (2010)  
Green Lantern Annual: The Rise and Fall of Sinestro.  
Sinestro has been a presence since the earliest days of the DC2--infected with the LEGION virus, enraptured by Parallax, used and abused and made a pawn in a game he never wanted to play in. But what happens when Sinestro is freed from all the possessions and the mind control? What happens then? What happens when Sinestro roams the universe once more?

Green Lantern #25 (2010)  
Green Lantern: Requiem.  
Across the universe, chaos begins to unfurl. Mongul hurtles away from Earth, hoping to avoid the colossal rage that the Green

Lantern Corps is aiming to unleash, Hal Jordan and Guy Gardner at the forefront of the tidal wave of emerald might that wants the yellow-skinned intergalactic terrorist's head! Meanwhile, just because the world is looking one way, doesn't mean that the rest of the galaxy stops ticking over-- something is looming on the horizon, and it means nothing but trouble for the Corps and beyond!

*Green Lantern #26 (2010)*

Green Lantern: Love Lost.

Guy Gardner inducts John Stewart into the Green Lantern Corps, whilst Hal Jordan receives a phone call from an old flame-- Carol Ferris is back on the scene, and is she seeing things, or is an old face really back? Will this spell trouble for the burgeoning relationship between Hal and Chloe Sullivan?

*Green Lantern #28 (2011)*

Green Lantern: Love Lost, Part Three (of Four).

One year later... and we're back. The story continues.

*Green Lantern #29 (2011)*

Green Lantern: Love Hurts, Part Four (of Four).

Heroes live, heroes die.



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